

Zhodani Varjapal Commerce Raiders (4)

SPECS

Class: Lt Combat Vsl
In Svc: 5663
Point Value: 160
Ramming Factor: 30
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/4 Speed
Turn Delay: 1/4 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 9
Stb/Port Defense: 10
Engine Efficiency: 1/1
Extra Power: +0
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	1	2	2	2	2	3	3	3	3
Turn Delay	1	1	1	1	2	2	2	2	3	3	3	3

WEAPON DATA

Fusion Cannon

Class: Molecular
Mode: Standard
Damage: 1d10+9
Range Penalty: -1 per hex
Fire Control: +3/+3/+4
Interception Rating: -2
Rate of Fire: 1 per turn

Dual Light Turbolaser

Class: Turbolaser
Mode: Standard
Damage: 2x 1d10+3
Range Penalty: -1 per hex
Fire Control: +2/+2/+1
Interception Rating: -2
Rate of Fire: 1 per 2 turns

Sandcaster

Class: Sandcaster
Mode: Defensive
Interception Rating: -4 vs Lasers, -1 vs all others
Rate of Fire: 1 per turn

HIT LOCATIONS

1-8: Structure
9-11: Dual Lt Turbolaser
12-13: Fusion Cannon
14: Sandcaster
15: Jump Engine
16-17: Drive
18-19: Reactor
20: Control

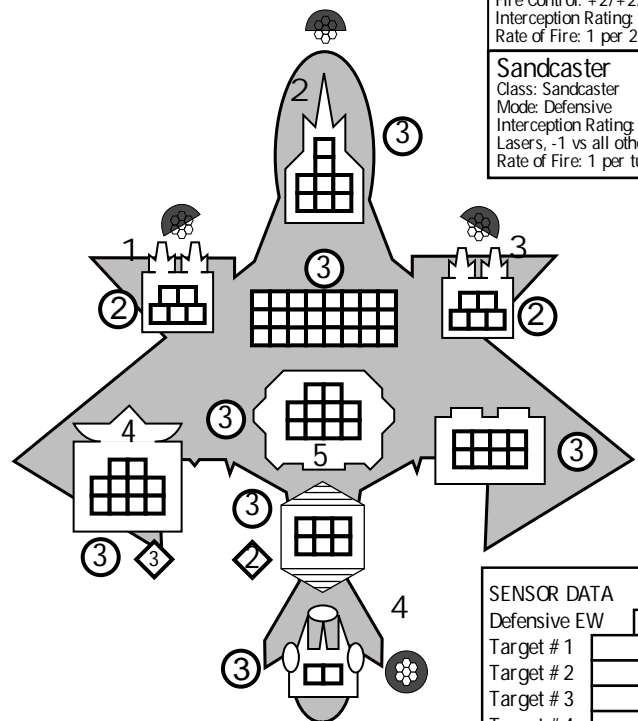
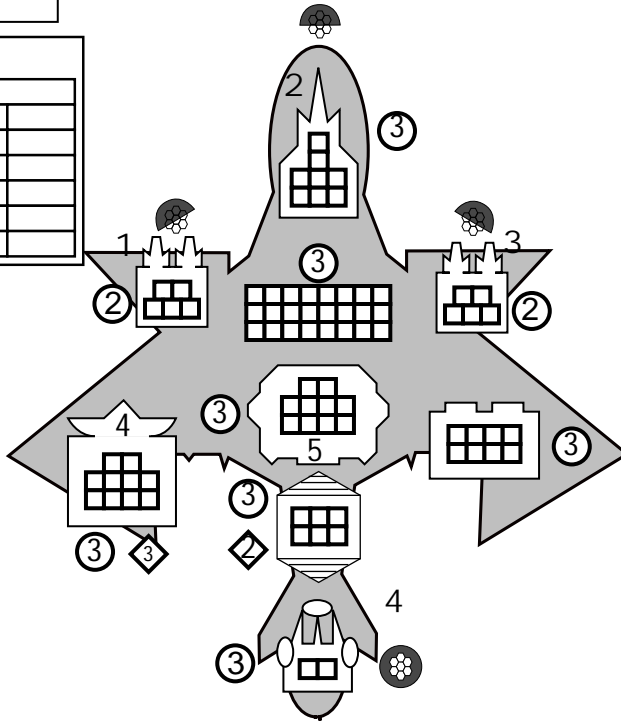
SPECIAL NOTES

Agile Ship
Atmospheric Capable

SENSOR DATA

Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
Target #6



SENSOR DATA

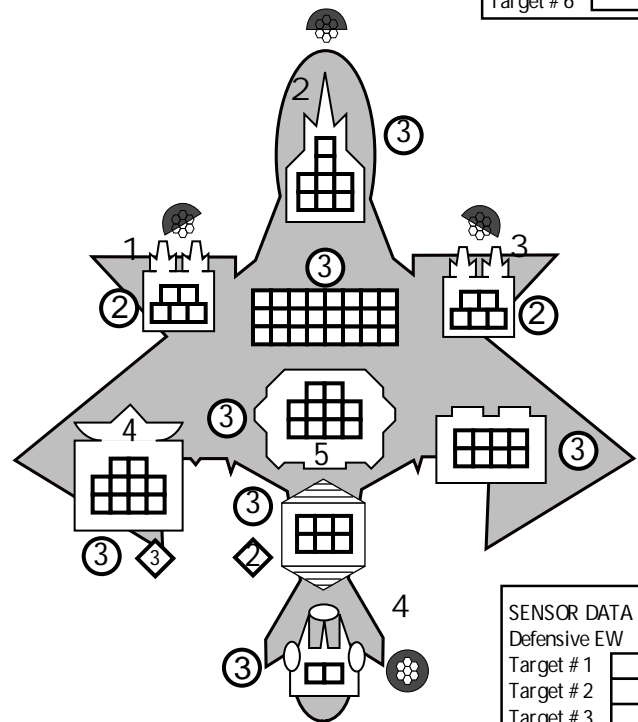
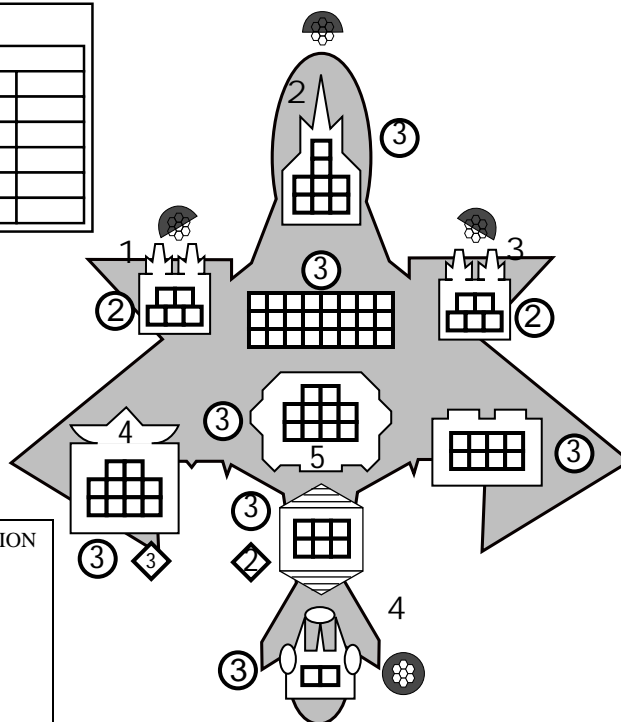
Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

SENSOR DATA

Defensive EW

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SENSOR DATA

Defensive EW

Target #1
Target #2
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Target #5
Target #6

ICON RECOGNITION

- Control
- C & C
- Drive
- Reactor
- Jump Engine
- Fusion Cannon
- Dual Lt Turbolaser
- Sandcaster